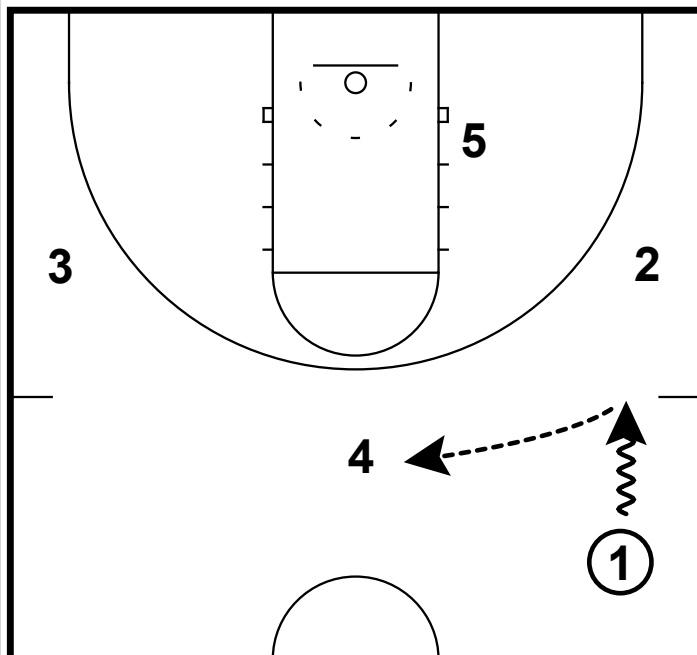
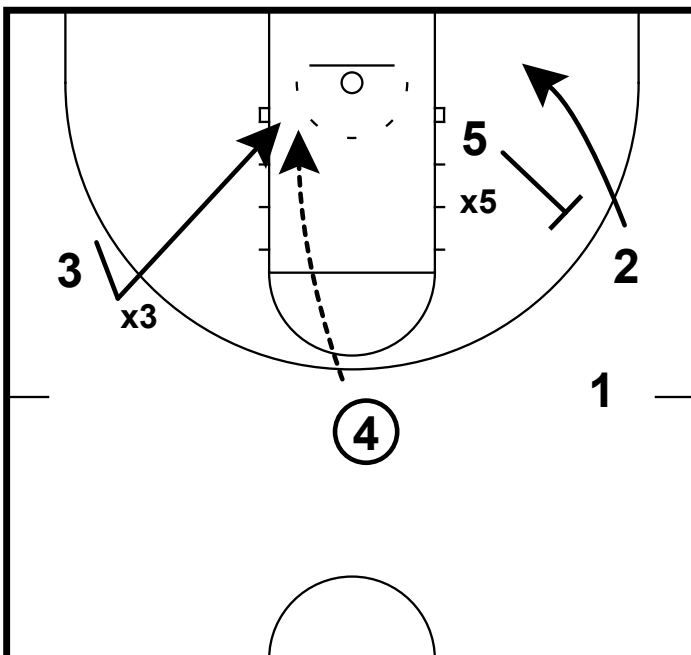


SECONDARY BREAK: 2 MAN GAME



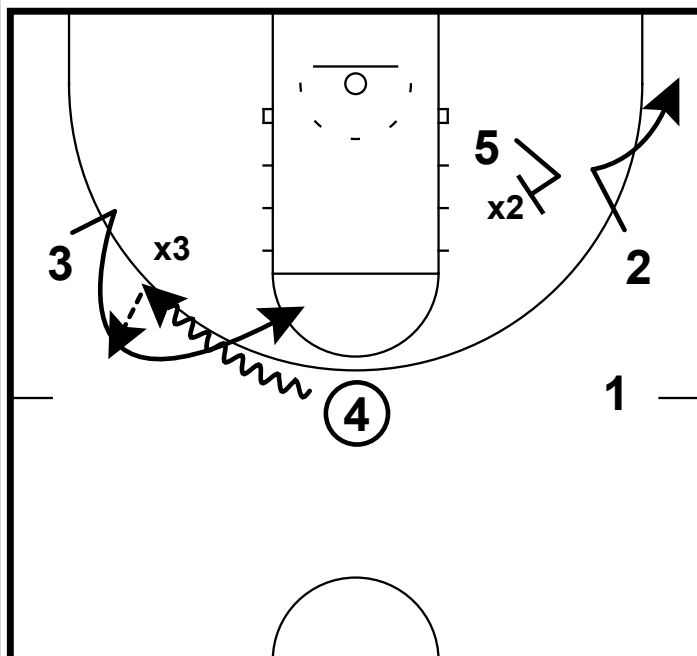
- 1) In this set we are looking to get our best play-maker isolated on the opposite wing.
- 2) This could be a call or automatic read depending upon the situation.

SECONDARY BREAK: 2 MAN GAME



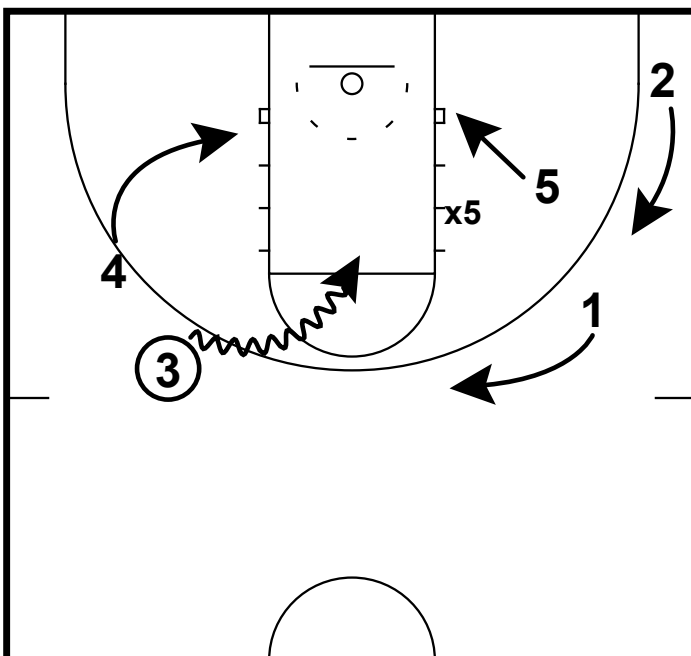
- 1) Most defenses may know that the ball is coming to the feature player already and will try to over play the reversal pass.
- 2) If so, the first cut that should be taught here is the back door pass. Notice the action away from the ball - we are setting a screen with the post so as to occupy x5 so that he/she is not camped in the lane.
- 3) **Coaching Point:** Teaching the backdoor cut in practice is key. One way to teach it: take a step to the defender to get close, then quickly break to the bucket.

SECONDARY BREAK: 2 MAN GAME



- 1) Another way that x3 will play a premier player is to play step off to prevent the back door cut. In this case we want to "eat up" the space that is given.
- 2) 4 can dribble at 3 and perform a dribble hand-off. This is a good way to get a big slashing wing going down hill.
- 3) Notice the spacing away from the ball.

SECONDARY BREAK: 2 MAN GAME



- 1) With 3 in the middle of the floor and with the offense properly spaced, your feature wing is free to make plays in space.
- 2) 4 can roll hard to the rim. 5 is slipping to the rim in the case of x5 helping up the lane. 1 and 2 are spotting up for open jumpers.