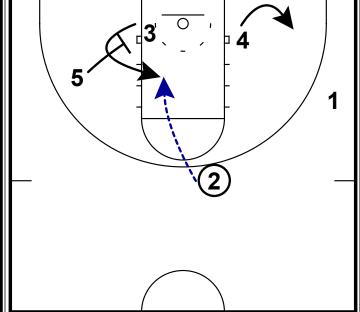


- 1) Unique play formation. Will to start your best post player away from the ball.
 2) In this case we are going to put Outre on the wing (3) & bring the ball to him of
- 2) In this case we are going to put **Oubre** on the wing (3) & bring the ball to him off of the first action.
- **3)** 1) Point guard dribble the ball free throw line extended while pushing the wing to the ball side block.
- $\textbf{1)} \ \text{This initial action is really just get the defense to shift a little bit.}$
- 2) In fact what we want to happen here is for x5 to slide over into help to create space on the weakside or at least get him in a recovery situation.
- 3) There are a number of options we could get off of this first action we could post up 2 or even throw it into 4 if the defense is slow to help.

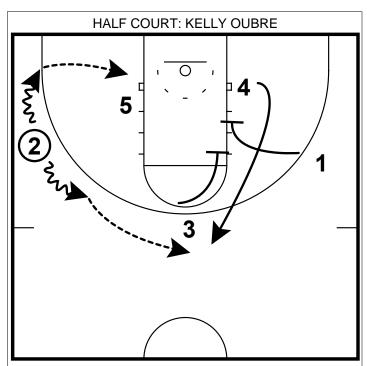
HALF COURT: KELLY OUBRE 1 2

HALF COURT: KELLY OUBRE



- 1) There are few wings in America that can do what **Kelly Oubre** can do in the air. That's why he is ranked in the top 10.
- 2) Setting the backscreen here allows Oubre to elevate & to finish above the rim.
- 1) What I like about this action is that even if **Oubre** cannot get the lob dunk, there is still a counter to this.
- 2) He should recognize pretty quickly that the defense has sniffed out the lob, at that point he should communicate to the post player to come back & "Re-Screen" for him.
- 3) If his defender has jammed him, then a curl cut would be the cut to make here.

 Oubre is talented enough to get himself a shot in the lane here.



- 1) Depending upon the strength of your team, dictates what to do here. A strong post finisher will have a great to finish at the rim after just setting a screen.
- 2) On the weakside. 3 and 1 are setting a double stagger screen for 4 on the weakside.
- 3) **Coaching Point:** Dribble down to feed the post. Too many times players try to feed the post on a straight line from FT line extended. 1 dribble to the baseline will create the proper space.