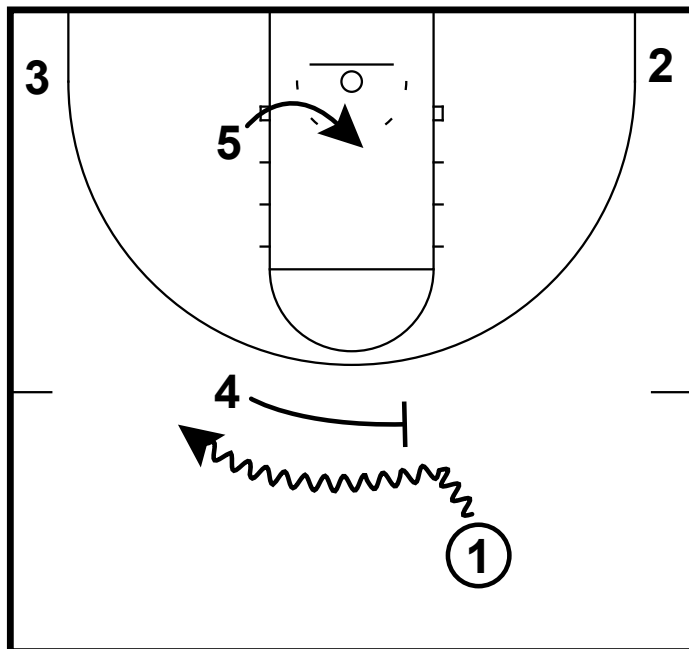
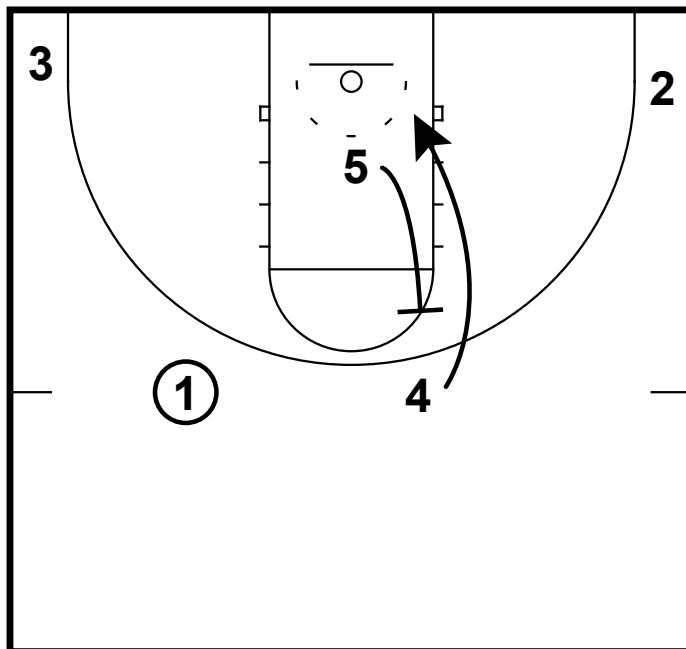


HALF-COURT: PIKEVILLE DRAG



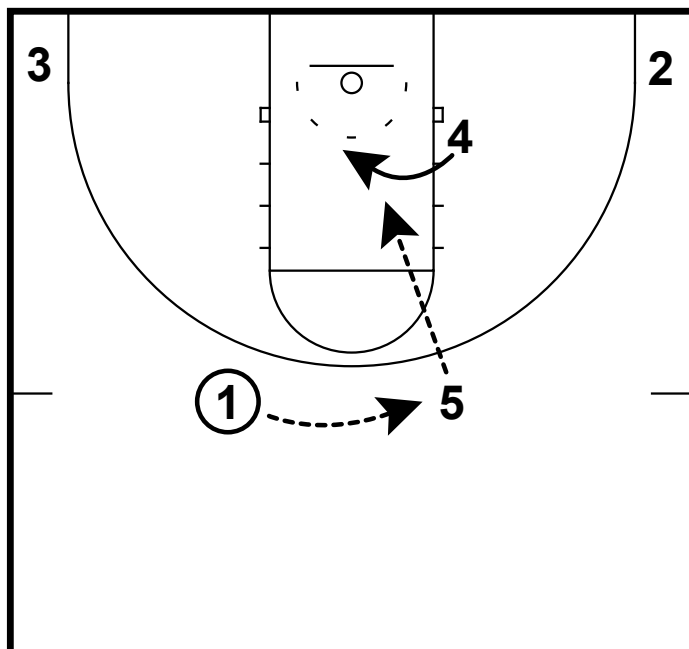
The 4 will set a drag ball screen for the 1. 5 rotates to the middle of the paint. 2 and 3 stay spaced.

HALF-COURT: PIKEVILLE DRAG



1 will come off screen. 5 sets back screen for the 4. 1 will pass to the 4 looking for the lob.

HALF-COURT: PIKEVILLE DRAG



If the 4 is not open. The 1 will pass to the 5 looking for the high low with the 4.