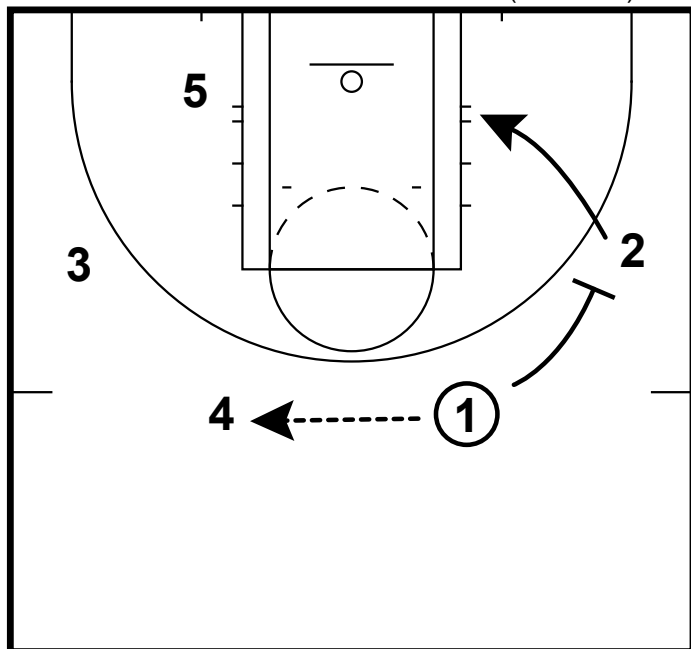
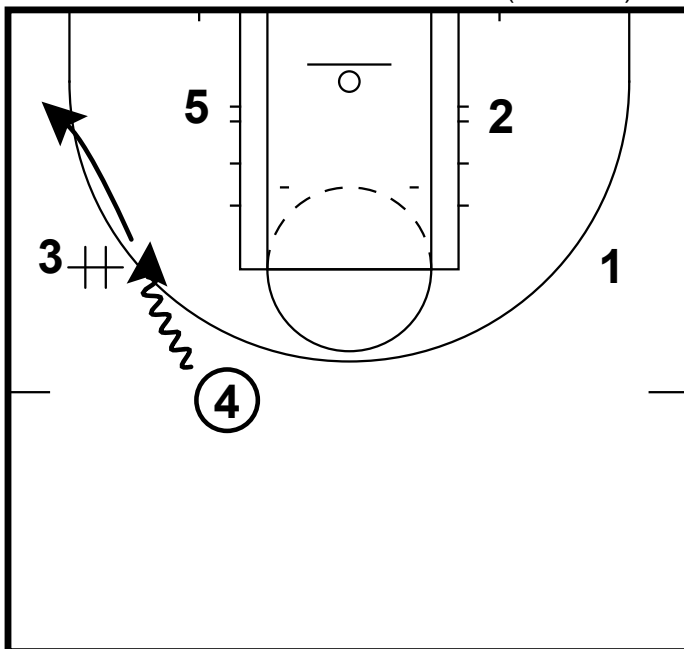


SECONDARY: MERCURY BREAK(GRINER)



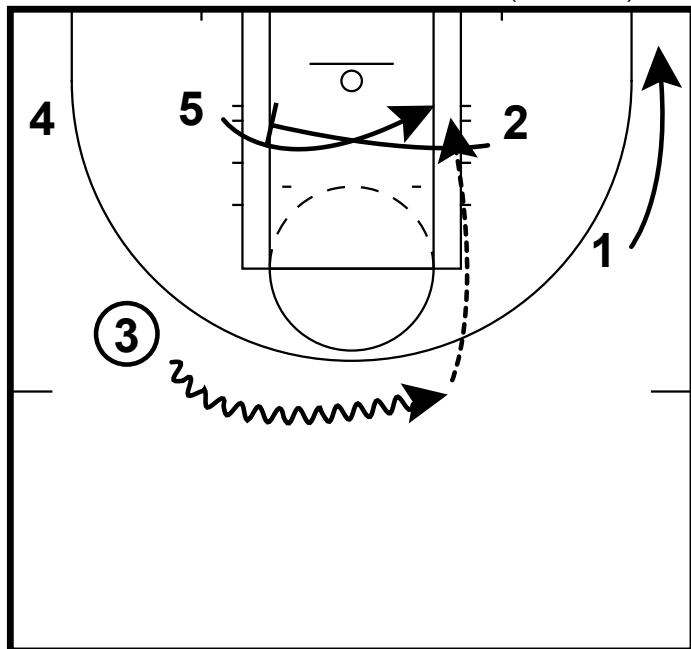
This secondary breaks comes from the Phoenix Mercury trying to get Griner a good look around the rim. 1 hits the the 4 and then goes to screen for the 2. 2 will refuse the screen.

SECONDARY: MERCURY BREAK(GRINER)



4 will dribble hand off to the 3. Then the 4 spaces out to the corner.

SECONDARY: MERCURY BREAK(GRINER)



3 will dribble the arc as the 2 cross screens for the 5. 3 hits 5 off the screen.