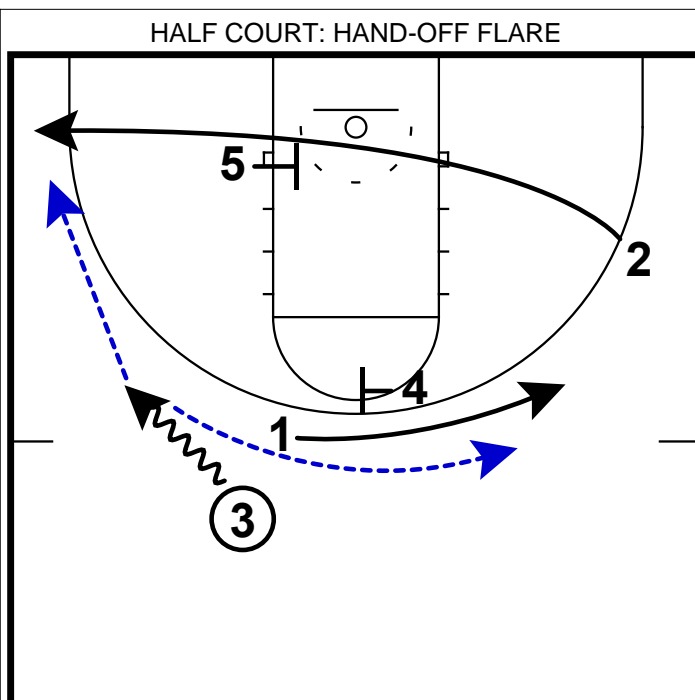


LATE GAME SITUATION
 When you need a 3, most defenses will switch all screens here.

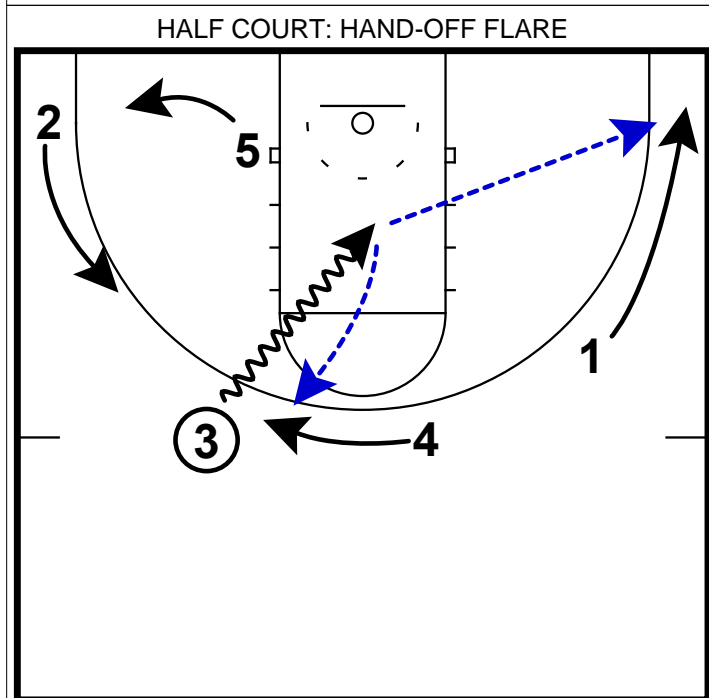
You want your best shooter to be the ball handler. Bring your best ball handler off the double screen. Get a dribble handoff at the top of the key.



The opposite wing should run to the opposite corner looking to get a spot up 3.

However, the real shot you're looking for is the flare for 1 at the top of the key. The reason why this could work is with the multiple screens & switches it should cause confusion.

Your ball handler has two options for 3pt shooters or for slips by posts going to the rim.



The most dangerous part of this action could come with dribble penetration. Too often teams shell up around the arc looking for the 3 instead of piercing the lane, which could open up a penetrate and kick opportunity.

This would be particularly good if you have a pick and pop 4 player.